cisco live!



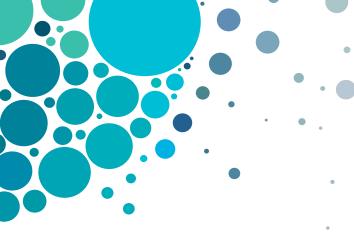




Design Considerations

Abhijit Dey, (Technical Leader, Technical Marketing) BRKCOL-2403





Agenda

- Introduction
 - What will & won't be covered in this session
- WebRTC
 (Web Bridge 3, TURN and web app)
- Web Scheduler
- In Meeting File Sharing & Meeting Apps (New Service)
- Other Features in the Latest Release
- Key References

Cisco Meeting Server

In Cisco Portfolio







Cisco Meeting Server

One Meeting Experience

















Every Pocket

Every Desk

Every Room

Preserve the user experience

Cisco® Meeting Server

Unify disparate infrastructure

Video infrastructure

Audio infrastructure

Third-Party/ Skype for business infrastructure



Web Bridge 3 & TURN



Expressway vs CMS Edge

Cisco Expressway

- EXP as TURN & reverse HTTPS proxy
- WB3 needed in core even for external only participants
- SIP & web app participants both. Make sure you do the capacity planning well as the capacities are very different for SIP and web app via Expressway
- Recommended for Small & Medium CMS deployments
- Small, Medium & Large Expressway OVA supported
- Only 1 EXP cluster (web app participants) supported per CMS cluster. Multiple EXP clusters can be used for SIP participants
- Single & Dual NIC supported
- EXP 12.6+ supports WB3
- Single web app join link
- Web app CPS = 6 cps

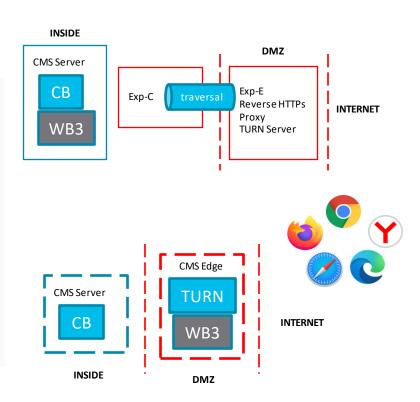
CMS Edge

- Same CMS software but with only TURN & WB3 services enabled
- WB3 not needed in core if external only participants
- · web app participants only
- Needed for Large deployments, can also be used for Small & Medium
- Small & Large CMS Edge options
- CMS TURN or WB3 don't need clusters to work. So can scale vertically till 10 TURN per CB/CBG
- Only Single NIC supported
- CMS 3.0 (& above) supports WB3
- Multiple web app join links
- web app CPS > 10 cps

CMS Edge & Expressway Similarities

CMS Edge & Cisco Expressway

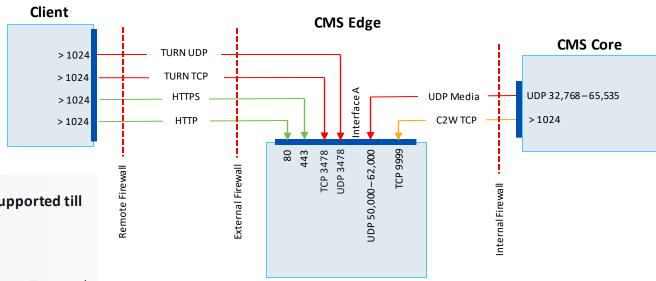
- CB selects the TURN for the clients
- CB randomly selects max 3 TURN servers and sends the details to the client
- Client forms a TURN binding with all 3 TURN but sends media thru only one
- All TURN servers must be of same capacity for CB/CBG it is associated with
- CB doesn't know TURN capacities, so admin must do the capacity planning well
- With no XMPP service, session stickiness is not needed anymore. So LB might not be needed





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CMS TURN & WB3 Network Diagram (Single NIC)



Single NIC is the only deployment supported till date

C2W

- Always on connection like Expressway Traversal Link
- Unidirectional, from CB to WB3

CMS Edge & Multiple Interfaces

How CMS Software Works

- CMS not designed to give hardware or process level isolation based on the interface
- CMS is not designed to connect to different networks of trust levels (e.g., DMZ & Intranet)
- CMS software is not designed to handle attacks which spans between interfaces
- Once CMS software gets compromised, access to all interfaces CMS is connected to is available

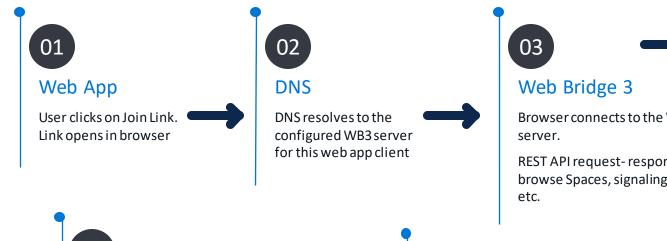
Some Points to Remember

- CMS Edge is not Expressway with Inside and Outside Interfaces
- CMS Edge must connect to only 1 network (DMZ)
- Updating CMS routing table just enables routing to two networks, it doesn't give the process level isolation expected from a DMZ device
- CMS Edge does not work the same way Expressway works in a DUAL NIC deployment



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Web App Call Flow



Browser connects to the WB3

REST API request- response to browse Spaces, signaling for calls,

Web App

User clicks to join a meeting (coSpace)





Web App

Browser picks up 1 out of the 3 TURN servers and starts sending media.

Note – If TURN server goes down, browser can send media to the other 2 TURN servers





Call Bridge

CB responds web app with 3 TURN server IPs.

CB will create TURN relays (expect media) with all 3 TURNs for the web app.



Call Bridge

Web app requests WB3 for TURN servers to send media.

WB3 relays this request to CB over the C2W connection.



TURN selection with Multiple Locations and WB3-TURN pairs

Internet



DNS A Record (resolves to WB3 IP1) https://join.company.com

So, DNS resolution for the WB3 will lead to the TURN & CB/CBG for that WB3.

DMZ

Server 1
WB3 (IP1)

TURN (IP1)

WB3 & TURN can or can not be on the same server.

CBG 1
Server 5
CB 2
Server 6
CB 3

WB3 and TURN(s) are configured to work with one CB or CBG.

Enterprise



DNS A Record (resolves to WB3 IP2) https://join.company.com

So, DNS resolution for the WB3 will lead to the TURN & CB/CBG for that WB3.

Server 2
WB3 (IP2)

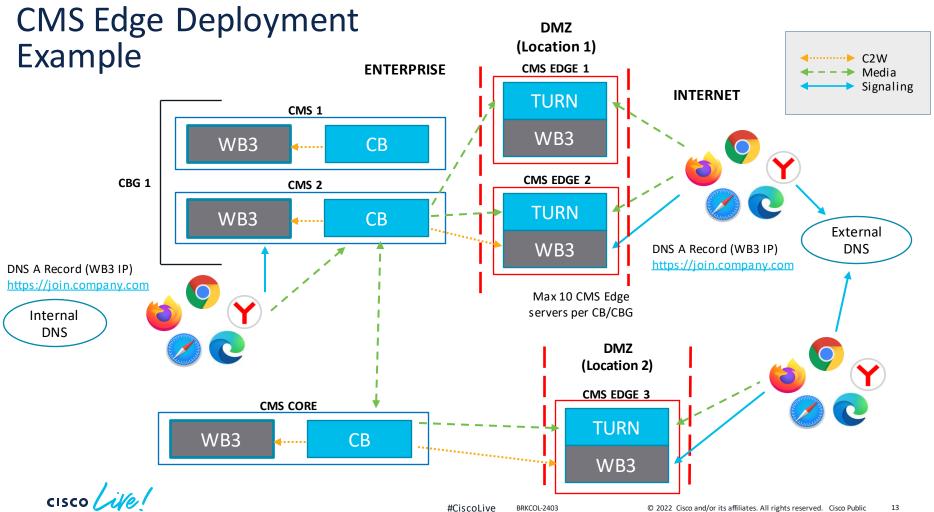
WB3 & TURN can or can not be on the same server.

Server 3
TURN (IP3)

Server 4
CB 1

WB3 and TURN(s) are configured to work with one CB or CBG.





Load Balancers & CMS Edge

Expectation

 Load Balancer will equally choose the right WB3 based on location and can eventually use the TURN server of the Load Balancer's choice

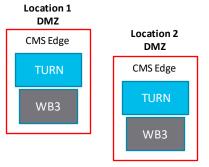
Issue

- Forcing WB3 for a client will make the client use a specific CB or CBG.
- CB/CBG will randomly assign TURN servers to the client.
- If the client doesn't have a route to the TURN, call will never connect
- Sometimes the Firewalls don't allow clients from a different location to pass thru a DMZ of separate locations

Fix

- WB3 should be chosen based on DNS
- TURN should be present in same location of WB3 to handle all local client loads
- LB supported only for HTTPS traffic (Web app and WB3) and not supported for TURN Media (Web app and TURN)



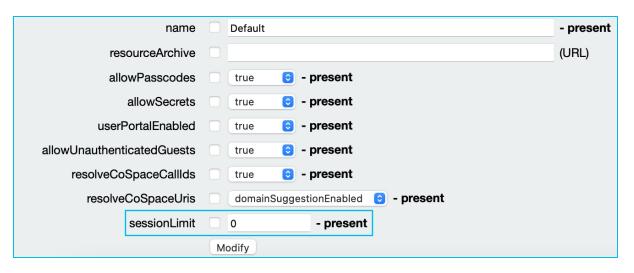


Note:

CMS does not support LBs with packet inspection

Web Bridge 3

Sessions Limiting



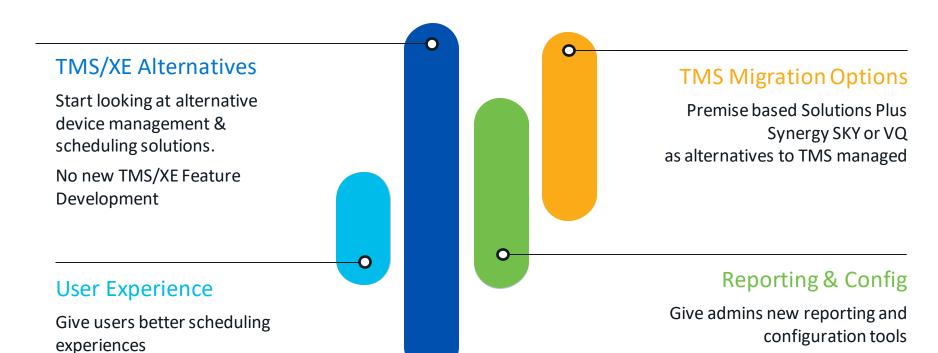
- Sessions can be limited per user
- Configured under /webBridgeProfiles as parameter sessionLimit
- Note sessionLimit = 0, means no limit



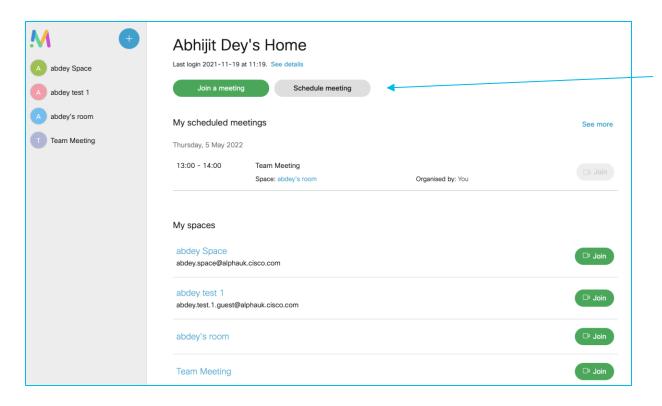
Web Scheduler



Scheduling Cisco Meeting Server Meetings

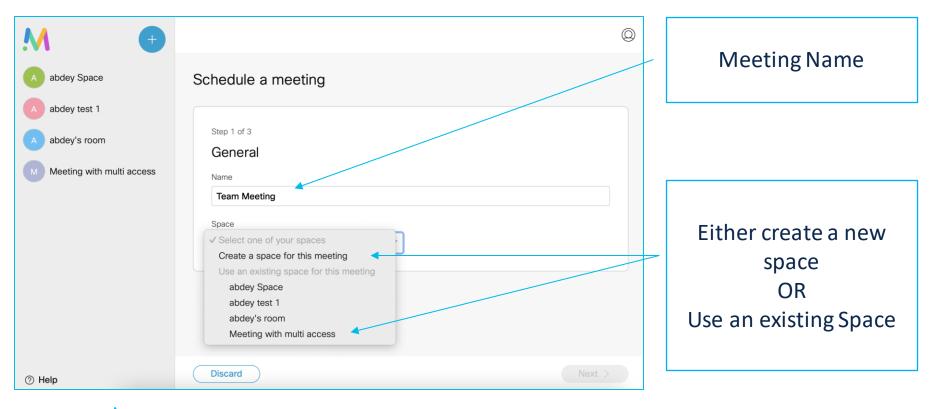




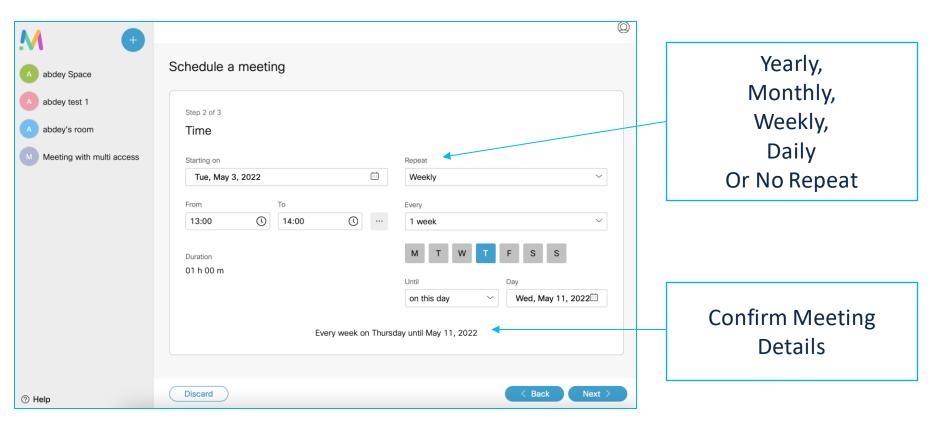


Click to Schedule a meeting

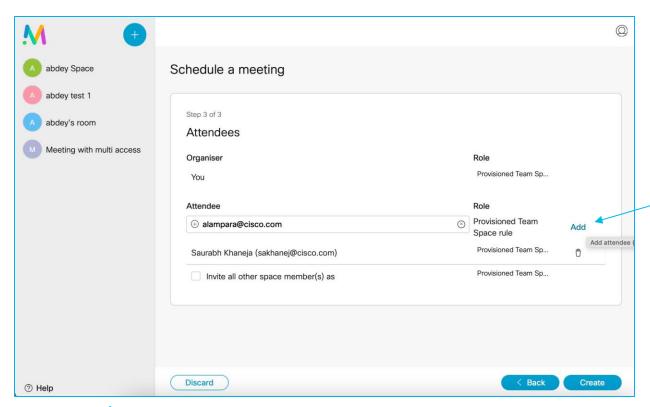






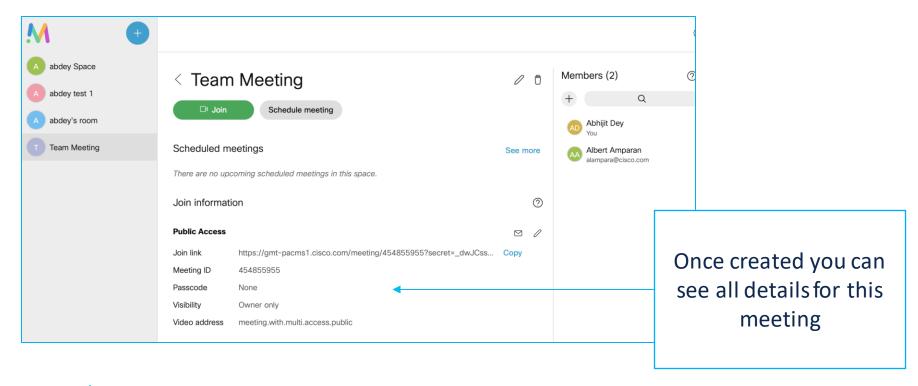






Add the participant and choose the role (if multiple role meeting template is configured)







Web Scheduler – Points to Remember

- Scheduler as a CMS service Scheduler service
- 2 Scheduling only via web app
- Service supported on CMS1k, CMS2k & Spec based CMS

- 4 Spec based CMS needs additional 4GB RAM for Scheduler service
- 5 SMTP server configuration needed for sending emails
- Max Scheduled meetings per cluster: 150k (CMS1k) 200k (CMS2k)



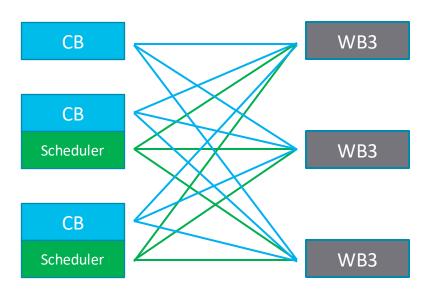
Web Scheduler – Points to Remember

- 7 Scheduler uses the CMS database service
- WB3 config changes needs a scheduler service restart. Disabling scheduler needs WB3 services restart.
- Scheduler UI (for web app) only visible when WB3 can reach the scheduler

- No TMS Integration with Web Scheduler
- TMS scheduling and web Scheduler can exist in same cluster
- Web scheduler meetings not shown in TMS/No OBTP, TMS meetings not shown in web app
- For OBTP, Scheduler will provide SIP
 URI which Hybrid Calendar Service
 enabled devices for OBTP. Or Synergy
 Sky



Web Scheduler Deployment



- Scheduler must be on same server as CB
- Scheduler doesn't have to be on all CB servers
- Scheduler can be either 1, 2 or 3 for resiliency. More than 3 is not supported
- Scale remains same either 1 or 3 schedulers are used
- Scheduler to WB3 is a full mesh C2W connection. So all WB3 and Schedulers should know about each other



In-Meeting File Sharing (Beta)



In-Meeting File Share – Points to Remember

- File sharing means in-meeting files can be downloaded for meeting participants
- Enabled only at call level (via callProfiles or calls)
- Access to File upload and File download can be given separately
- Only signed-in web app user can download the file shared

- File sharing not available for web app guest participants & SIP participants
- Participants joining the meeting after the file share won't be able to see & download the file
- 7 Max file shared per meeting = 5, Max file size of shared file = 10 MB
- File automatically deleted after 12 hours, Cannot be deleted manually

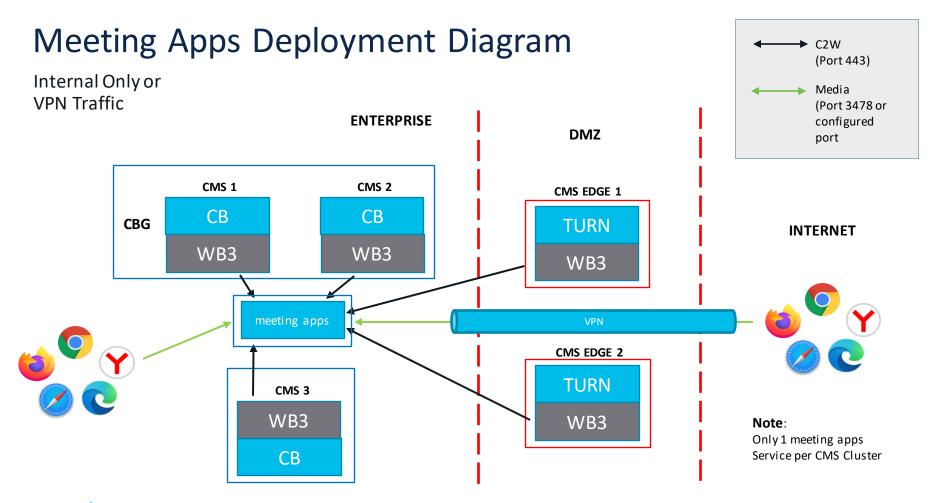


In-Meeting File Share – Deployment Details

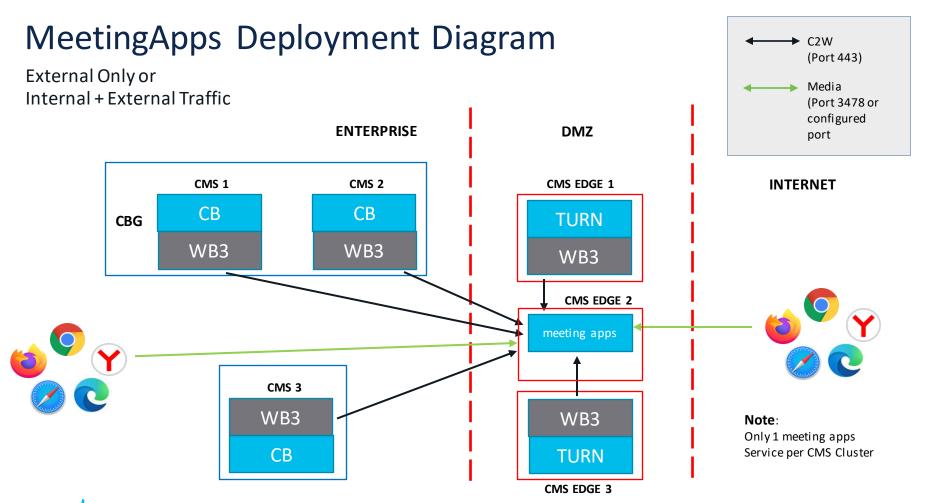
- New service "meeting apps" needed for File Sharing
- Meeting apps must be deployed in dedicated CMS server (no other services should be running on the same server)
- If deployment has all internal participants or VPN based external participants, deploy meeting apps in Data Center
- 4 CMS 2000 not supported

- If deployment has all external participants, deploy meeting apps in DMZ (public-ally accessible IP)
- No Redundancy in initial release. Planned for future releases
- All WB3 servers must be configured to talk to meeting apps server. Else participants coming from the WB3 (not configured for meeting apps) won't be able to see & download File Share
- By default, File Sharing is disabled, have to manually enable it







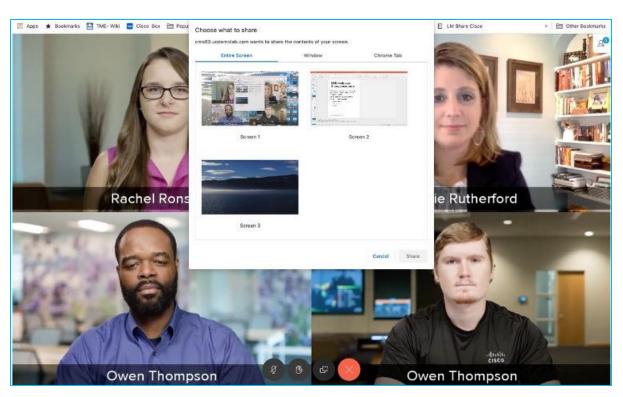


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Other Important Features



CMS (Share Audio Content)



- From 3.5 web app participant can share audio along with video
- Browsers supported (Chrome based like Chrome, Edge & Yandex)
- For Windows (Share Tab Audio & Share System Audio)
 For Mac (Share Tab Audio ONLY)
- Muting the presenter remotely and then unmuting audio presenter remotely would need manual local unmuting too.
 (More details in next slide)



CMS (Share Audio Content)

This table shows when the Presenter's Mic and/or the content audio be audible to the remote participants joining the meeting

	Note how remotely muting the
2	presenting participant will have
	different effect on the mic vs content
	audio

Reference of this table – CMS 3.5 Release Notes, Section 2.2 (Sharing Content Audio)

Presenter	Presenter's Mic	Shared Content's Audio
Unmuted	Yes	Yes
Locally Muted / No Mic	No	Yes
Remotely Muted (by Other Participant)	No	No
Presentation Only Mode	No	Yes
Presentation Only Mode (Remotely Muted by Other Participant)	No	No

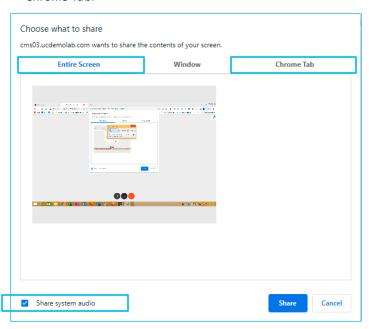


CMS (Share Audio Content)

Windows Systems

Windows Users can share content via both

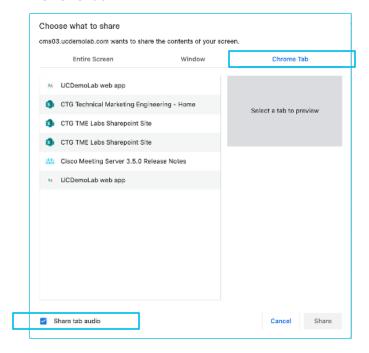
- Entire screen or
- Chrome Tab.



Mac Systems

Mac Users can only share content via

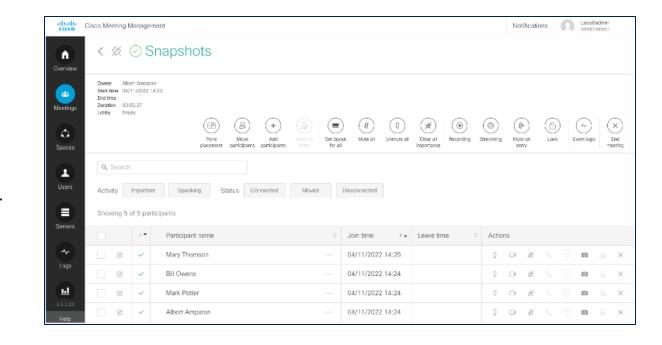
- Chrome Tab.





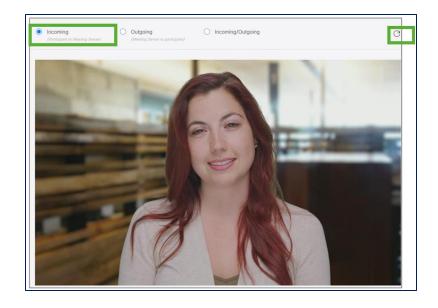
CMS Meeting Snapshots

- For Operators to monitor meetings without joining confidential meetings (via CMM or API)
- Needs separate license.
 Smart licensing mode only.
- Currently only supported for SLR (Future support for PLR is planned)

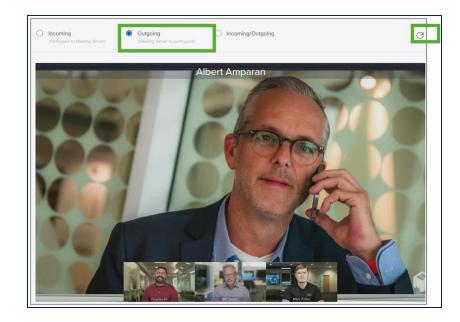




CMS Meeting Snapshots



Snapshots can be either for incoming, outgoing or both

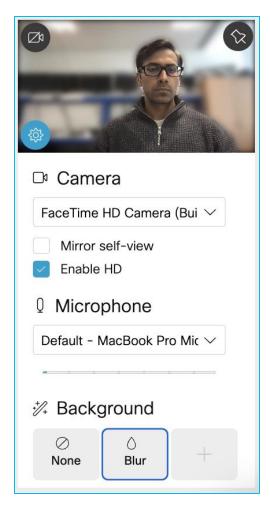


- 2 Snapshots can be either "Participant to CMS" or "CMS to Participant"
- Max Snapshot resolution supported— 1280x720p, default is 96p



CMS – Background Blur (Beta)

- 1 Beta Feature
- Can be enabled after joining the meeting, not at preview page
 - Blur option in Web app -> meeting camera settings
- 4 Enabling HD with background blur might cause video sync issues
 - Works best with GPU systems
 - Min system specs: (Check updates by June)
 Windows 1.6 GHz CPU & 16 GB RAM
 Mac 2.3 GHz CPU & 16 GB RAM





CMS 3.5 Accessibility Improvements





Web app accessibility improvements

- Web app home page options accessible from keyboard
- Join Meeting page options can be accessed by using UP/Down keys

Web app accessibility Screen Reader improvements for:

- Web app user interface options
- Menu buttons
- In meeting options
- All on screen notification messages

CMM accessibility improvements:

- Licenses page and graphs are accessible from keyboard
- Use Esc key to close dialogue boxes
- Use the Close button (X) using keyboard

CMM accessibility Screen Reader improvements for:

- Meetings page options
- Scheduled meetings options
- Licenses pages
- Blast dial configuration
- Meeting search criteria



Before Upgrading to CMS 3.5

Database **Release Notes** Versions Backup Must unbound the DB If updating multiple versions, follow Use MMP command to Review the release steps in guides for each release in steps, cluster, update, then rebind backup DB prior to notes with 3.5 due to security don't recommend 3.1 to 3.4 or 3.5 each update in case need to restore enhancements directly for example Step 4 Step 1 Step 2 Step 3



CMS – Minor Features



Now supported for participant name labels, for example Arabic & Hebrew.
For both web app & SIP participants.

Security – Validation of Server Identity (Hostname / IP Address) on the Database Cluster. Meeting Server and Branding server certificates must be signed by valid or same CA Server

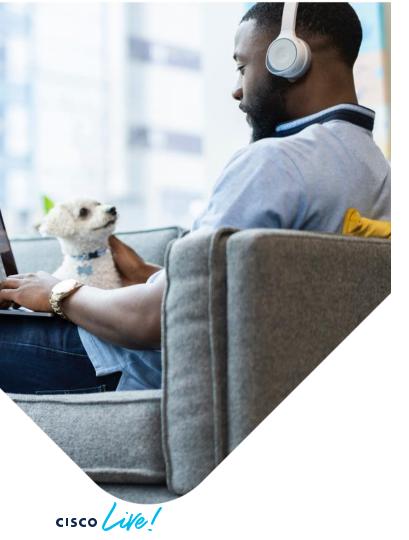
User Audit Logs
Meeting Server logs in

Meeting Server logs include the audit logs for the user actions:

- 1. Logging in or out,
- 2. Join or leave a meeting, Create a space,
- 3. Muting or unmuting the microphone, Turning on or off video,
- 4. Drop another participant from the meeting and so on

Key References





Important References

You can always refer to the following links for more details:

- Previous CMS Presentation (Cisco Live US'2020)

 DGTL-BRKCOL-2110

 https://www.ciscolive.com/on-demand/on-demand-library.html?search=%22Abhijit%20Dey%22#/session/163606019918300177x
- TME YouTube Channel
 https://www.youtube.com/c/CiscoCollaborationTechnicalMarketing/featured
- CMS FAQs
 https://meeting-infohub.cisco.com/faq/

CMS, CMM and Web app Documentation

- https://www.cisco.com/c/en/us/support/conferencing/meeting-server/series.html#~tab-documents
 https://www.cisco.com/c/en/us/support/conferencing/meeting-management/series.html
 https://www.cisco.com/c/en/us/support/conferencing/cisco-meeting-app/series.html
- Reach out to me on Webex for any questions abdey@cisco.com



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Thank you





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